

## Services Update

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This morning we applied a routine update to our services:

- \* Gameserv updates to allow multi argument rolls and other stability improvements
- \* Added /NS CANCEL for users who register with an invalid email to be able to cancel + try again
- \* General fixes / updates from upstream Anope Services

We'd love to hear opinions from our users on Gameserv and if you're using it or whether it needs do something else before you could use it? Have a look at /GS HELP and let us know.